

Ed Fornoles

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OBJECTIVE

A position as a character animator in a challenging and creative environment

WORK EXPERIENCE

Rhythm and Hues Studios / Animator 7/08 – 10/09

- Created character animations for the following feature films
 - **Alvin and the Chipmunks 2: The Squeakuel**
 - **Aliens in the Attic**
 - **Night at the Museum 2**

Cryptic Studios / Animator 3/07 – 7/08

- Worked closely with supervisors to create animations for the PC game Champions Online

Cisco Systems, Inc. / Hardware Test Engineering Intern 12/04 - 9/05

- Received Teamwork Award for hardware support and resource management contributions

EDUCATION

AnimationMentor.com, Berkeley, CA
July 2006 – June 2007

California Polytechnic State University, San Luis Obispo
Bachelor of Science in Computer Engineering - December 2006
Graduated **Cum Laude** with a cumulative GPA of **3.6**

TECHNICAL SKILLS

Voodoo (R&H proprietary software), Maya, 3d Studio Max, Unix
